

Ubiquitous Inference of Mobility State of Human Custodian in People-Centric Context Sensing

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Motivation

- Some people-centric sensing challenges
 - capture of person's mobility
 - understanding of context changes
 - preservation of user privacy

Goal

- Infer **mobile-fixed context** of the *human custodian*
- accurately and efficiently (battery)
- enable *dynamic* changes of the sensors' duty cycle length

Mobility Sensor

Raw Data Collection

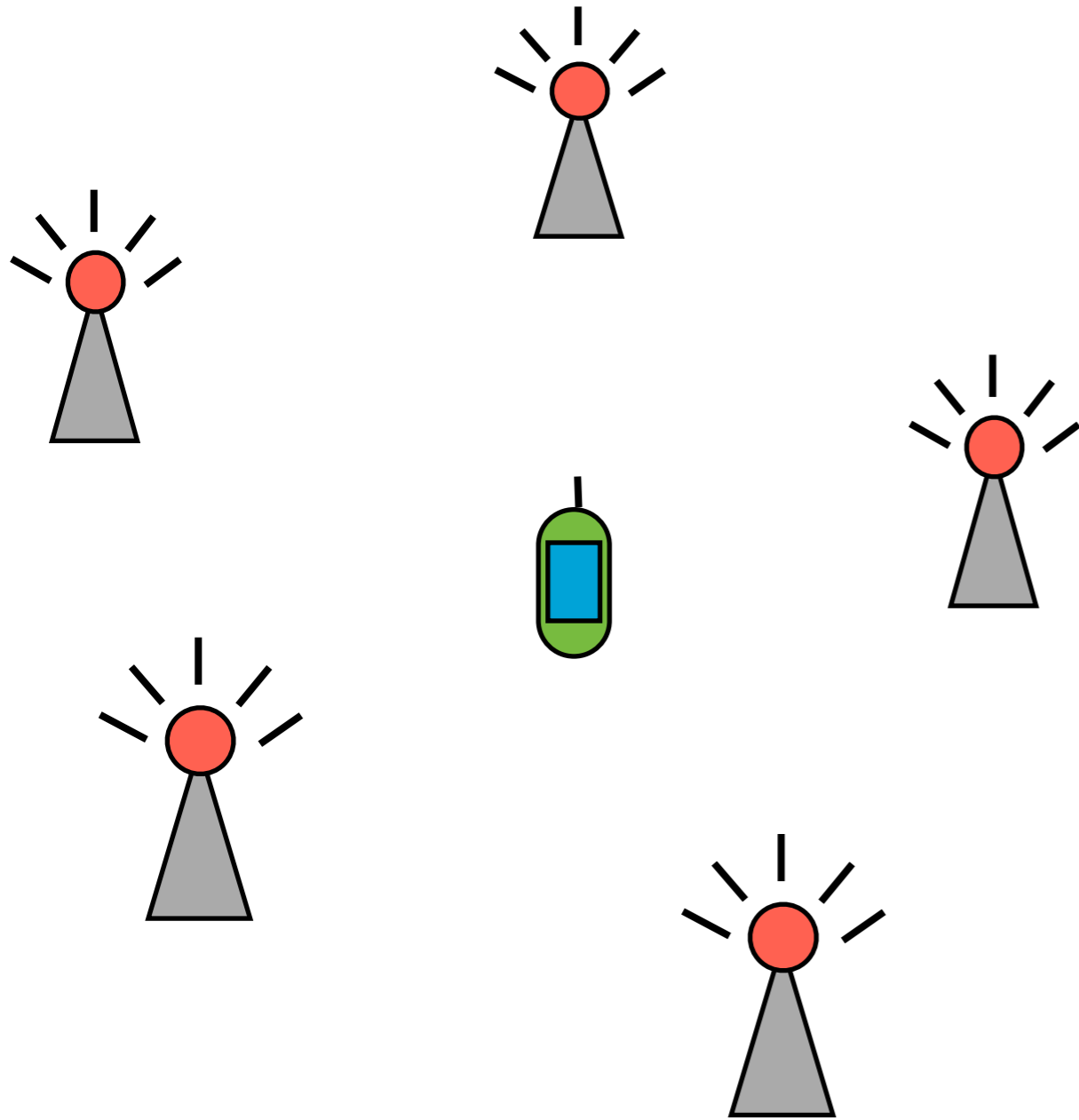
Mobility Sensor

Raw Data Collection



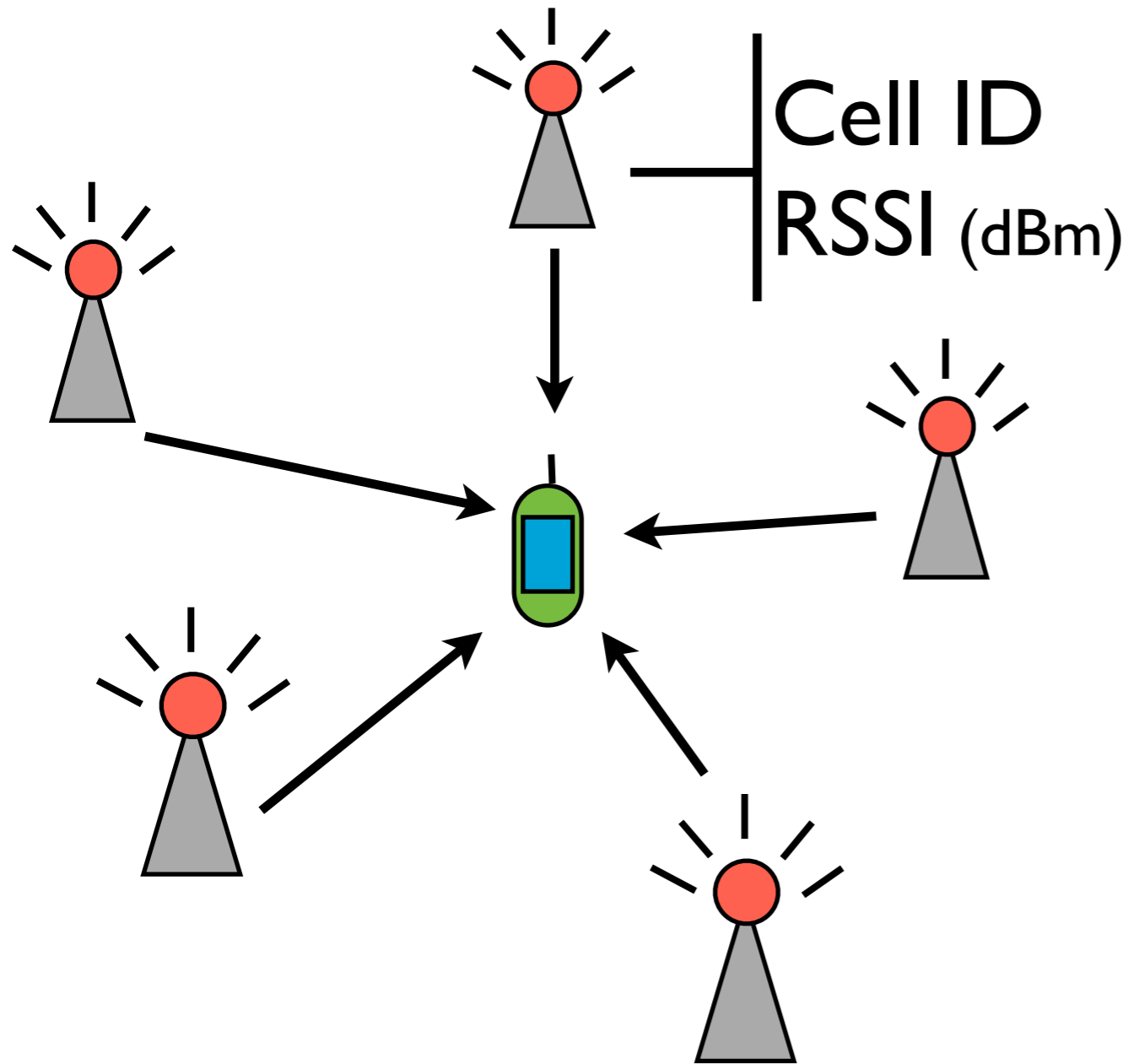
Mobility Sensor

Raw Data Collection



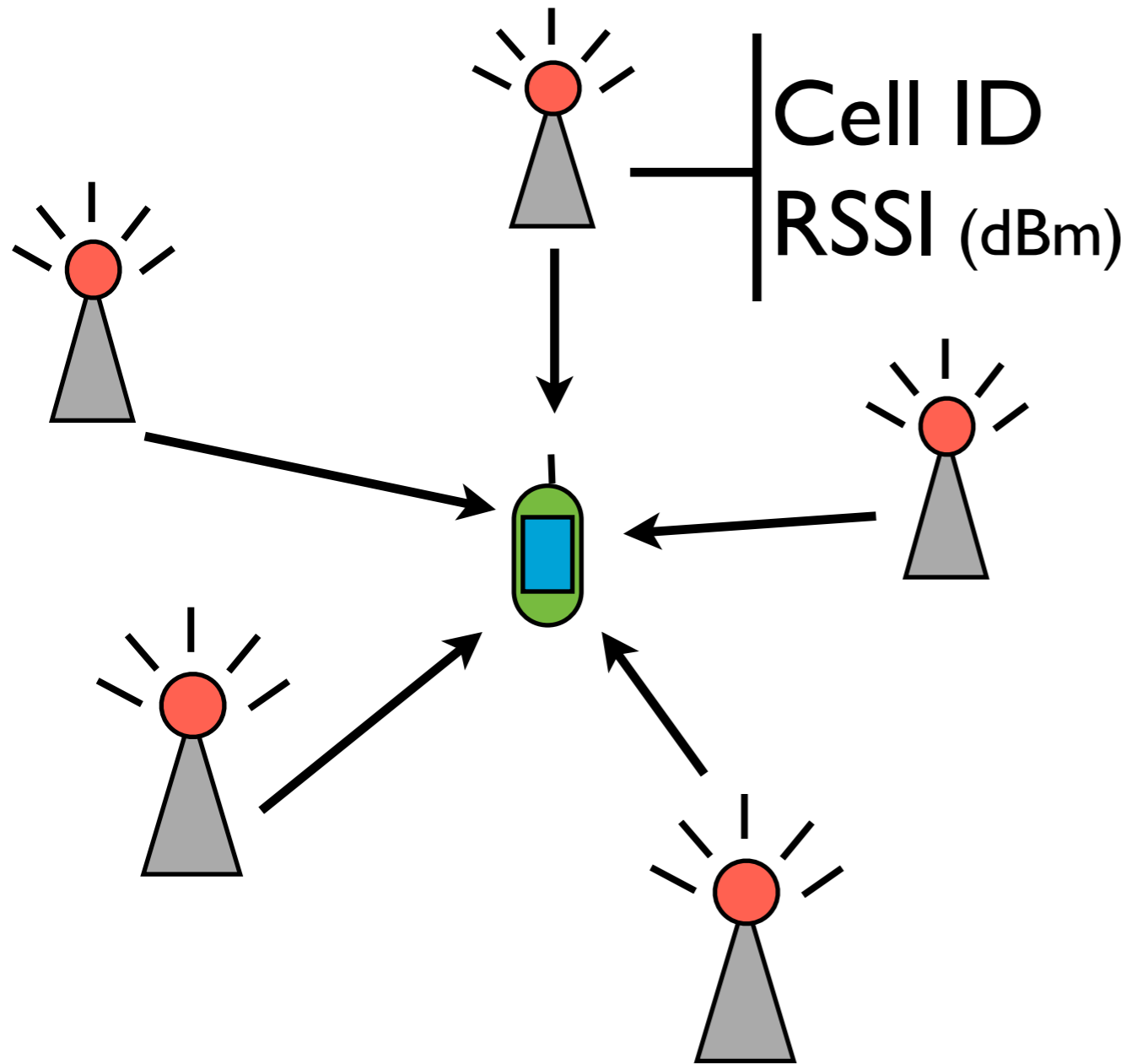
Mobility Sensor

Raw Data Collection

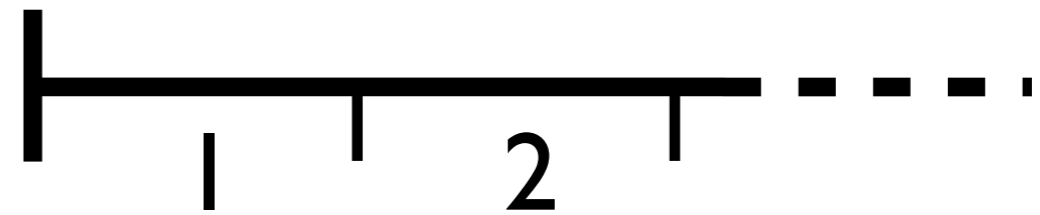


Mobility Sensor

Raw Data Collection

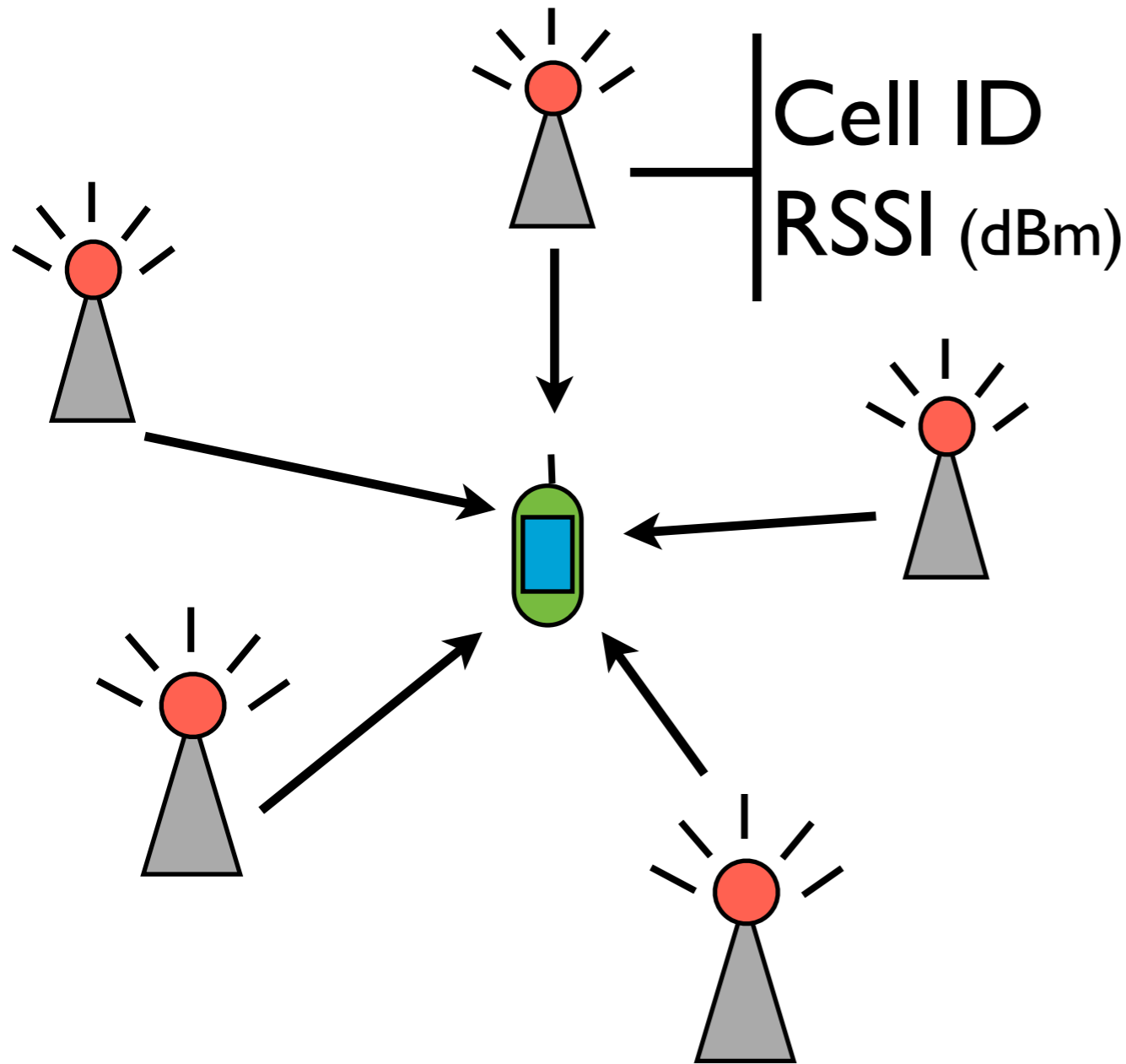


Sessions numbered
consecutively from 1 to N

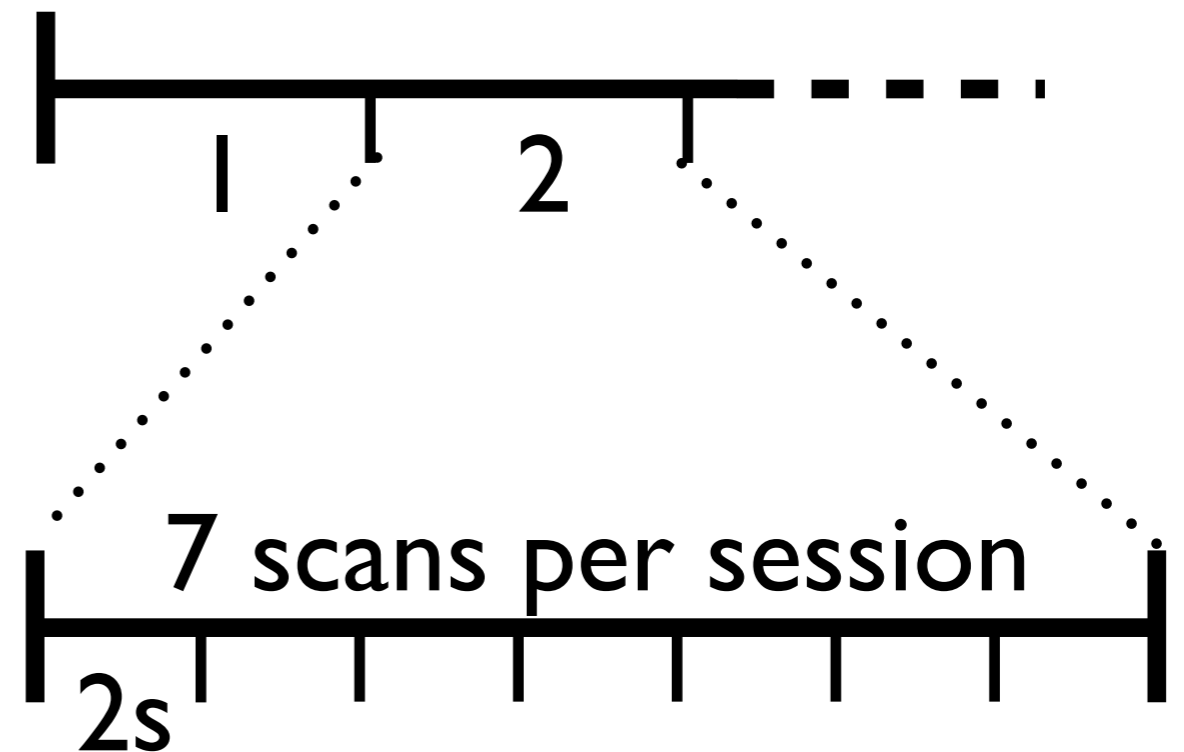


Mobility Sensor

Raw Data Collection



Sessions numbered consecutively from 1 to N



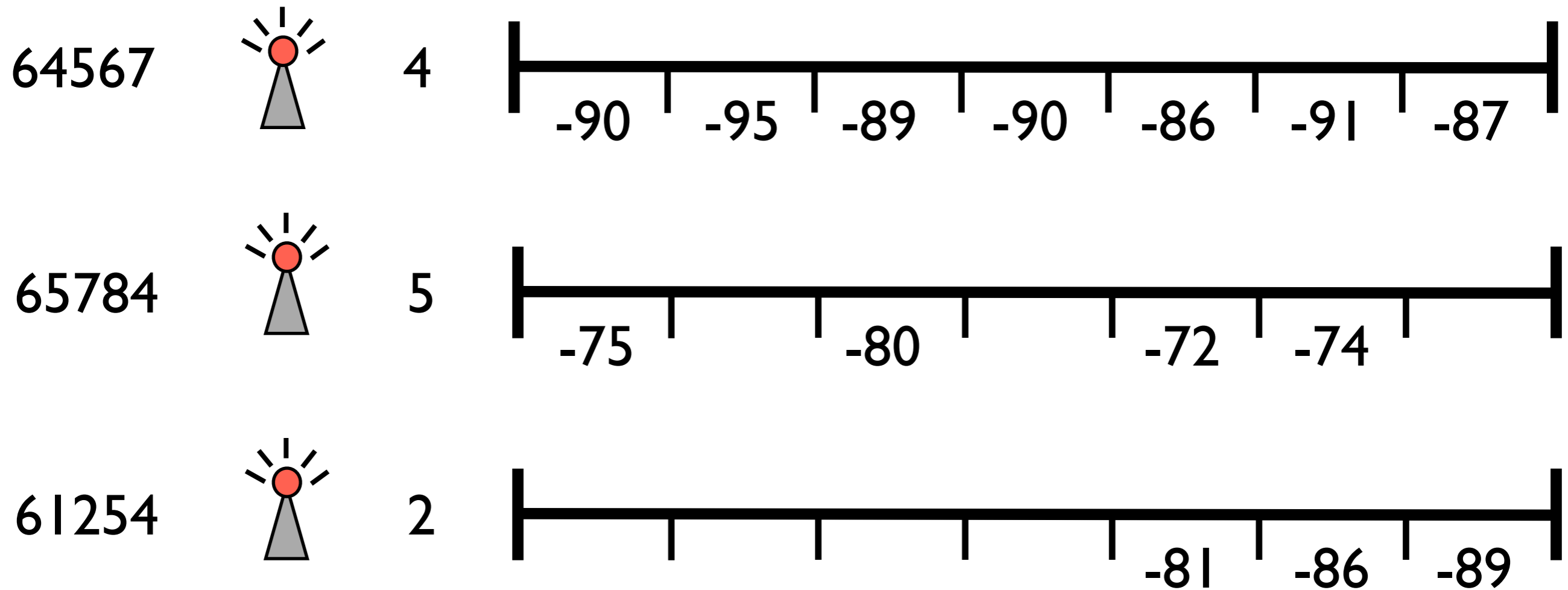
Mobility Sensor

Raw Data Collection

CellID

Alive
sessions

Last session scans



Mobility Sensor

Derive 3 features

Mobility Sensor

Derive 3 features

Features

Mobility Sensor

Alive sessions c.

Derive 3 features

Features

Median life time of cells

Mobility Sensor

7 scans



Derive 3 features

Features

Median life time of cells

Average euclidean distance of signals

Mobility Sensor

7 scans



Derive 3 features

Features

Median life time of cells

Average euclidean distance of signals

Average fast wavelet transform signal range

Mobility Sensor

7 scans



Derive 3 features

Features	Fixed	Mobile
Median life time of cells	+	-
Average euclidean distance of signals	-	+
Average fast wavelet transform signal range	-	+

Mobility Sensor

Tree Classifier

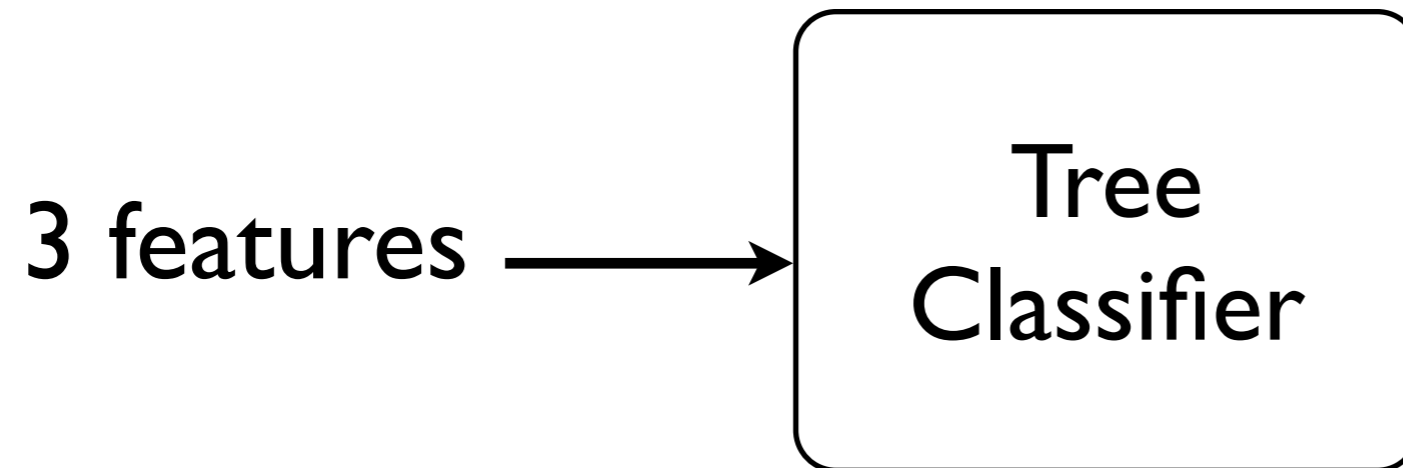
Mobility Sensor

Tree Classifier

3 features

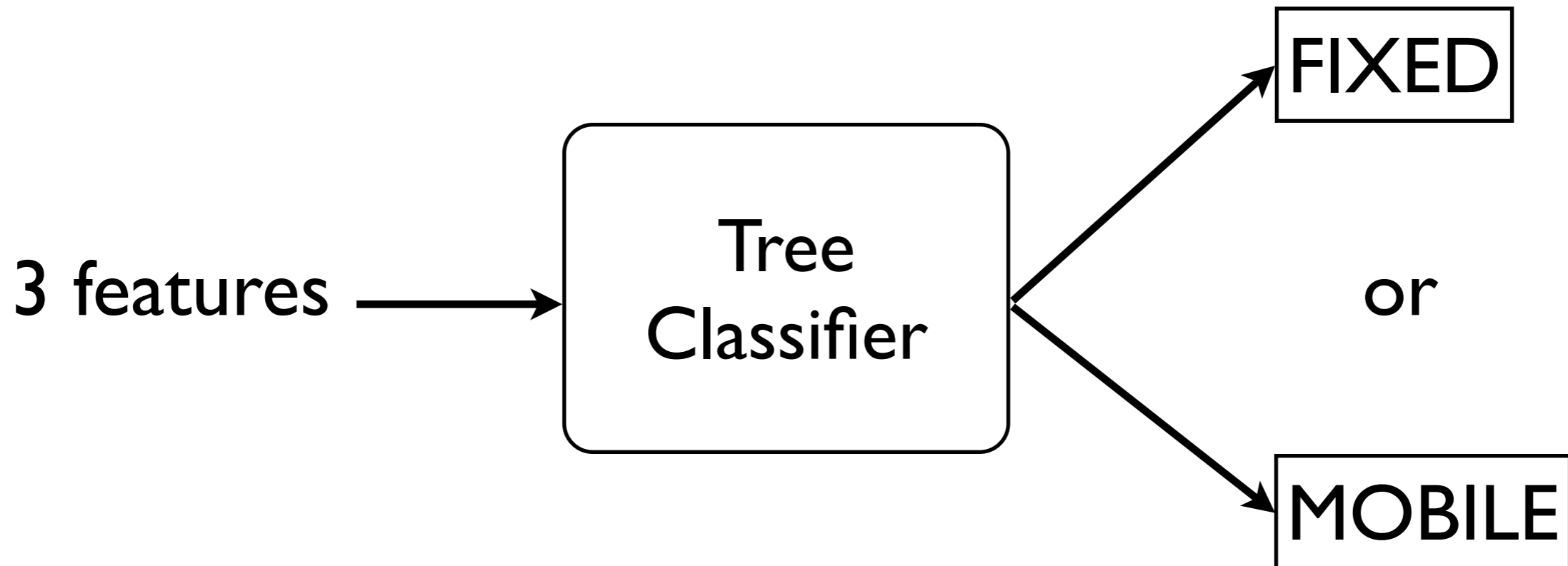
Mobility Sensor

Tree Classifier



Mobility Sensor

Tree Classifier



Preliminary Experiments

- Android phone
- 1 user, 5 days, 1 phone operator
- Mobility Sensor vs. accelerometer, network location and GPS
- *mobile* and *fixed* states predictions
- battery consumption
- User labeled the data (ESM with widget)

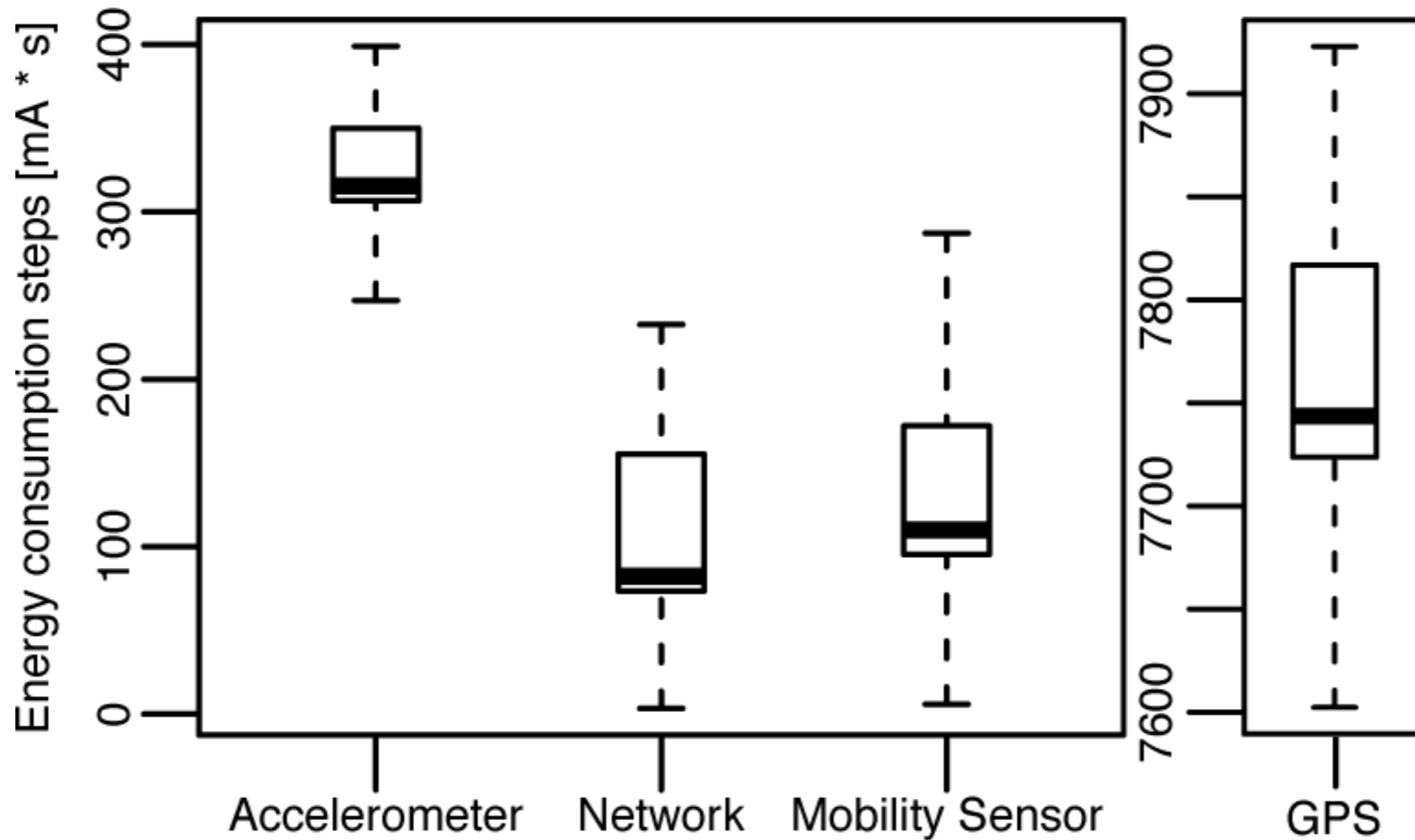
Results

- 539 predictions
 - 52% Fixed
 - 48% Mobile
- 750 battery measurements

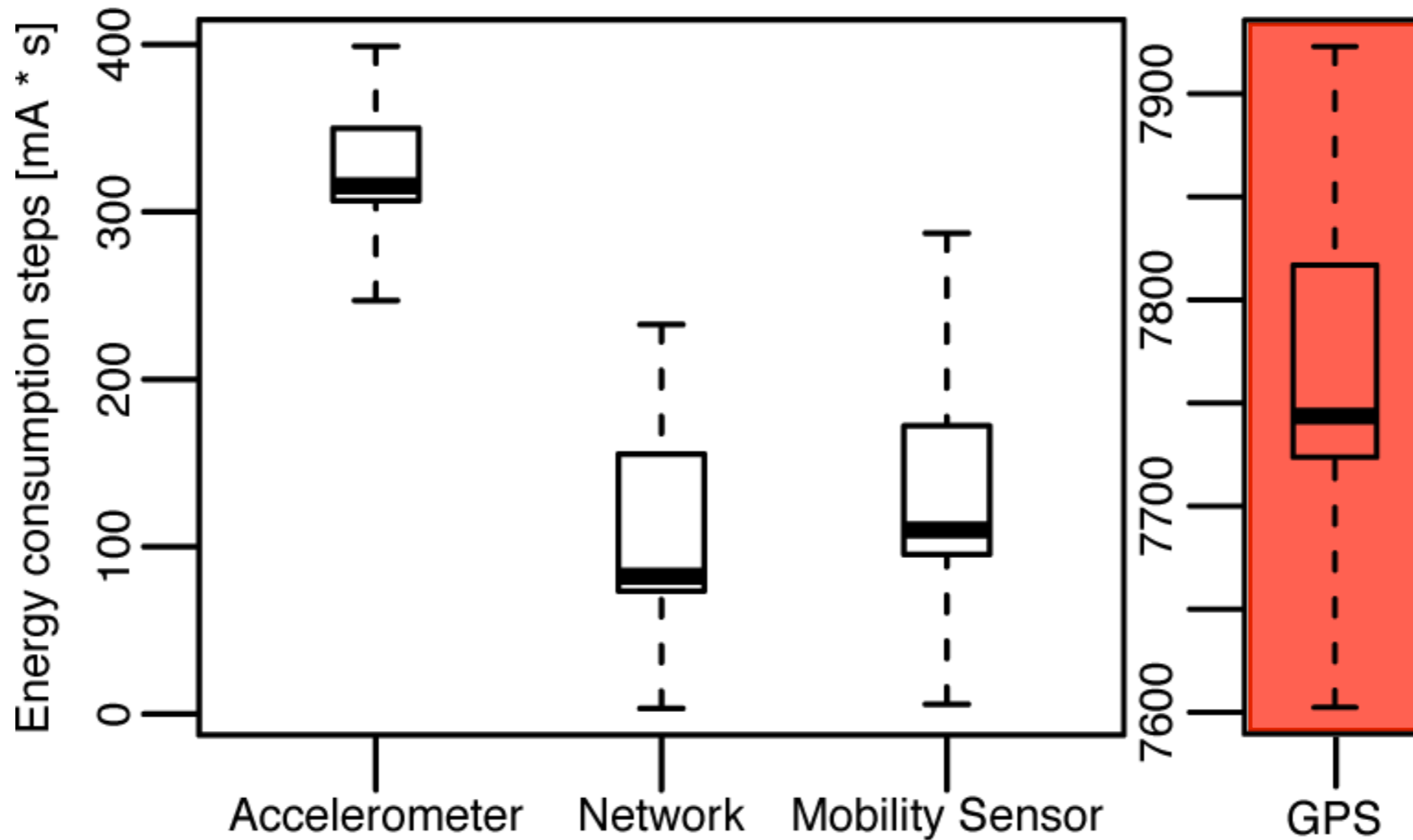
Results



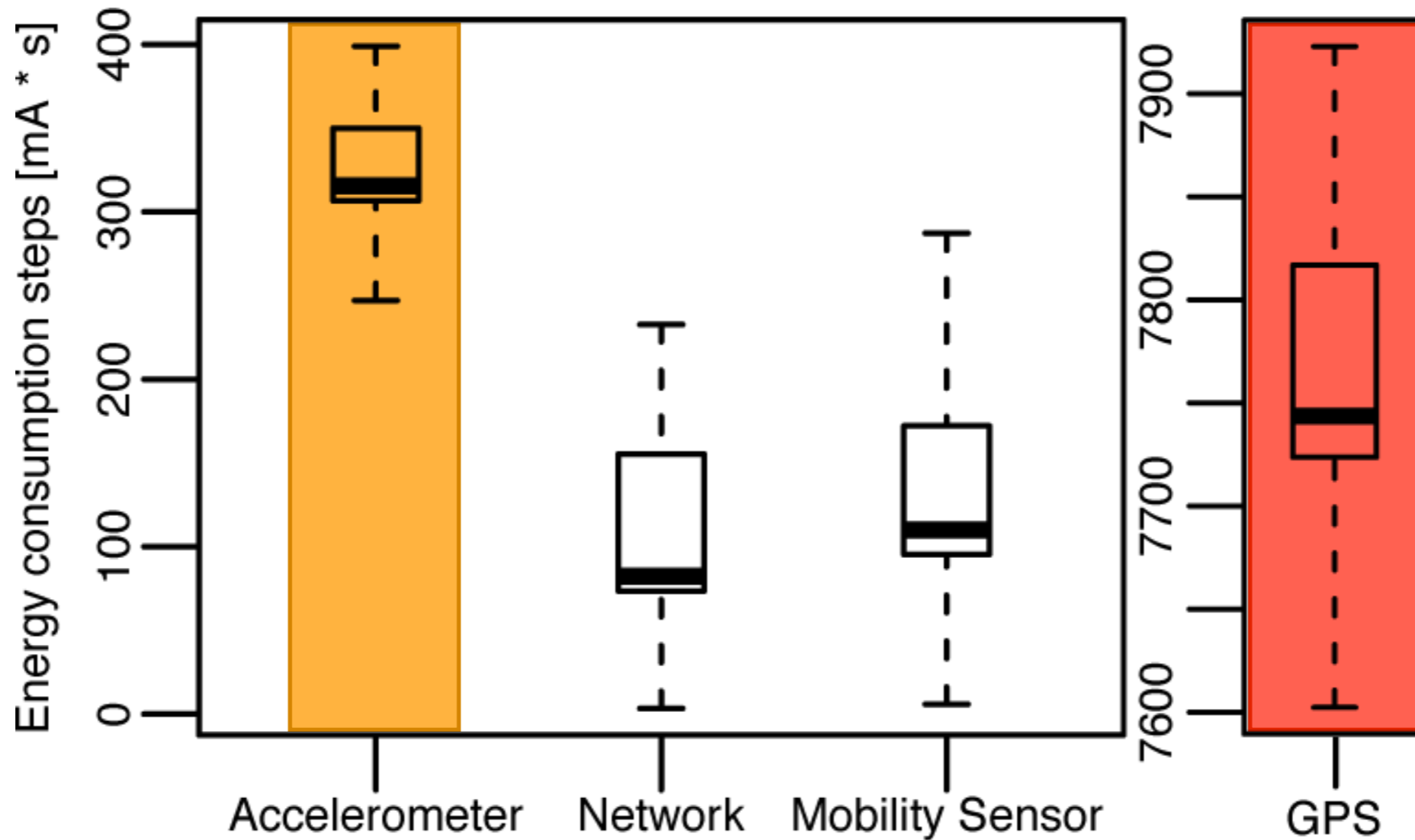
Results



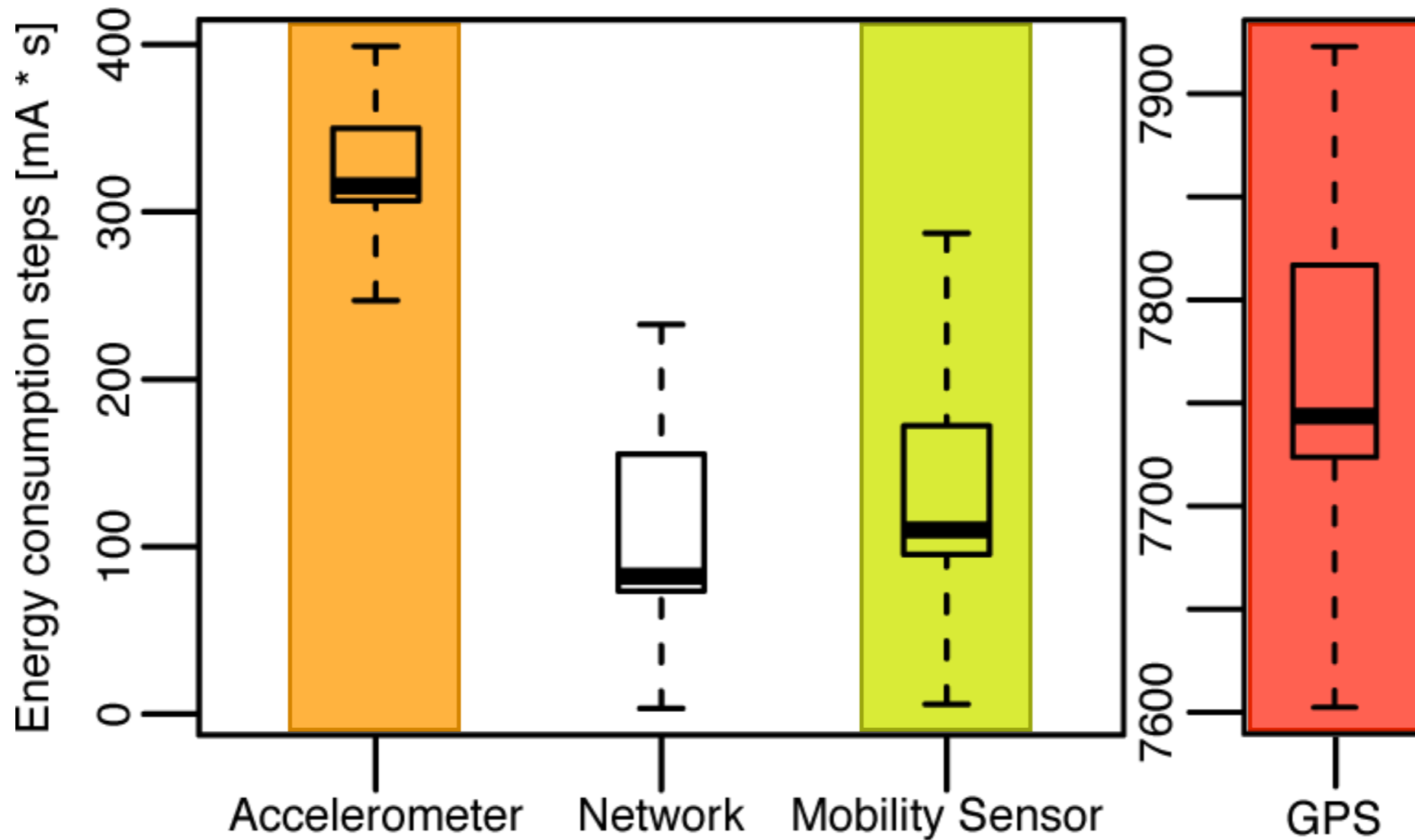
Results



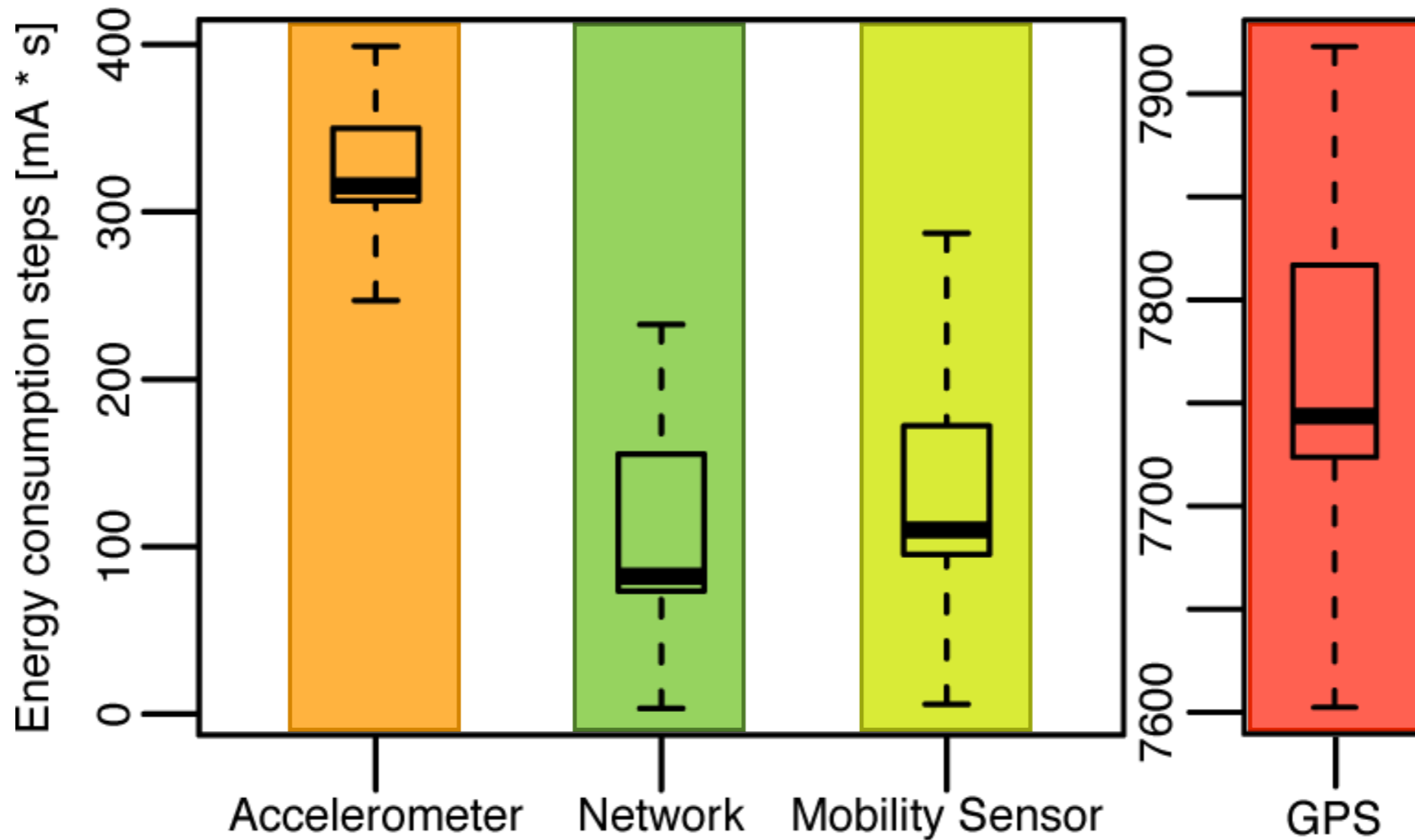
Results



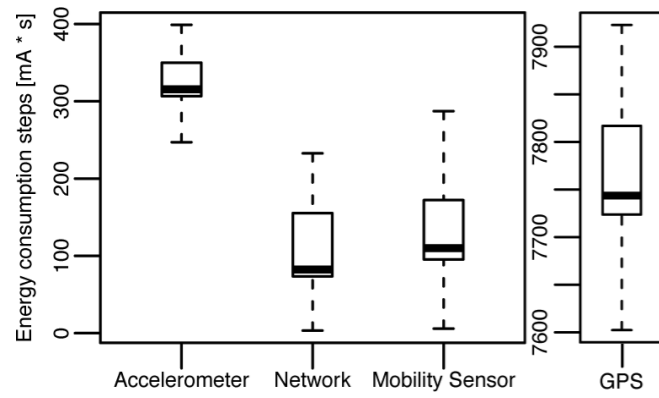
Results



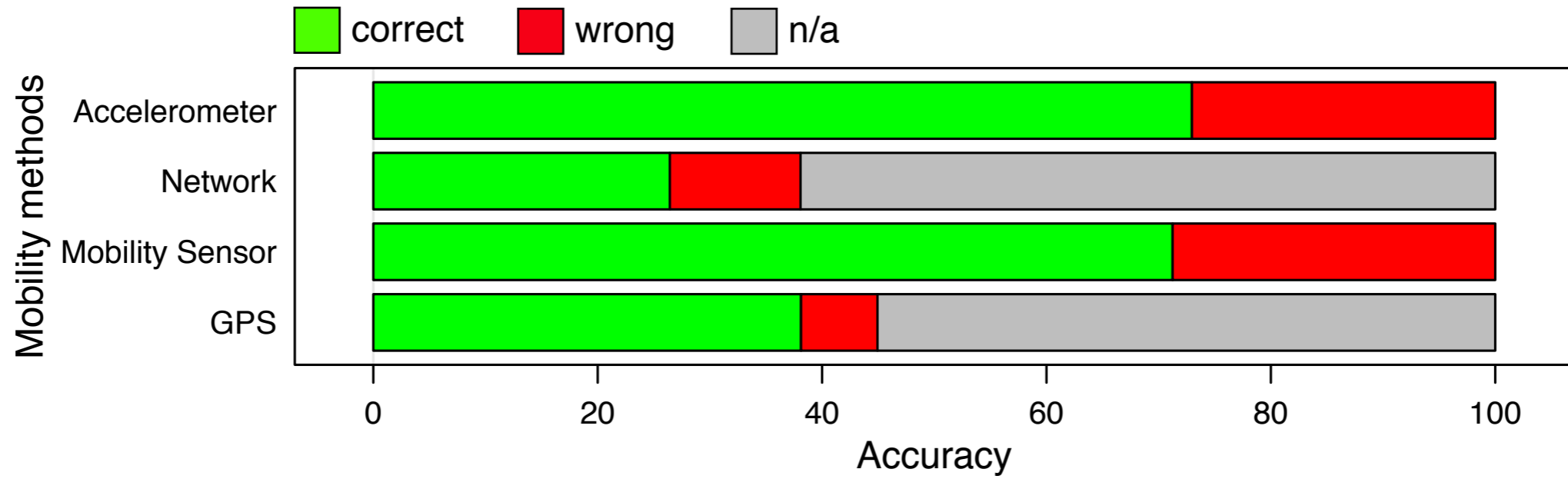
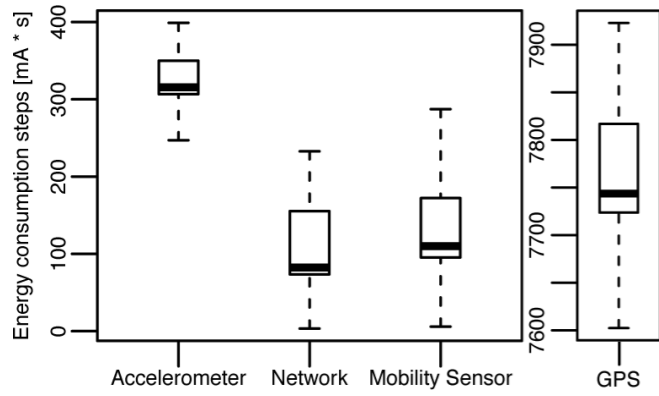
Results



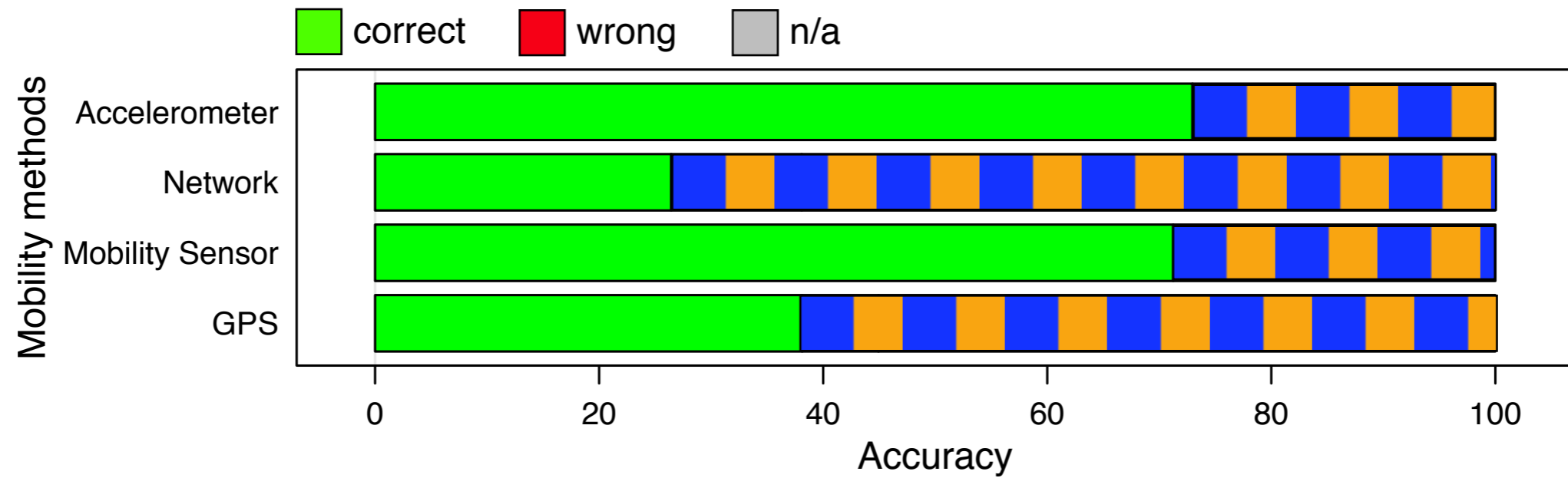
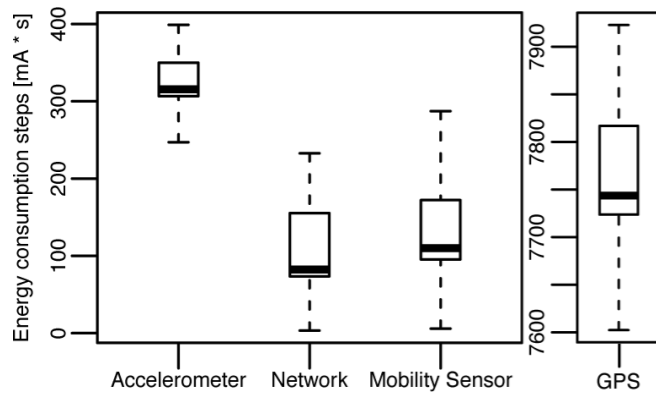
Results



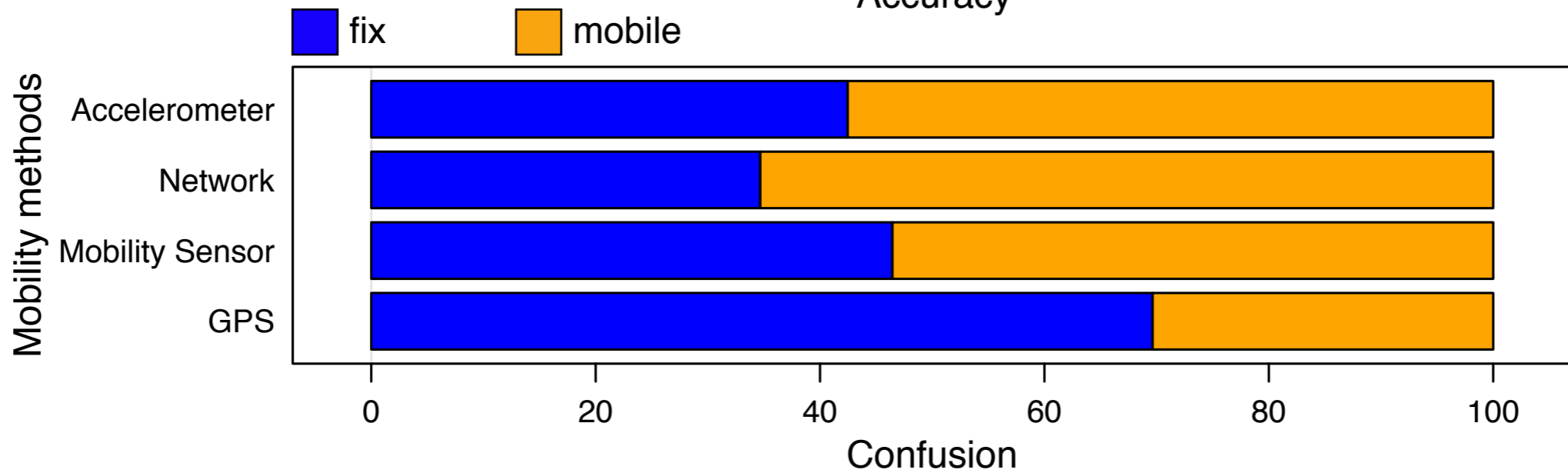
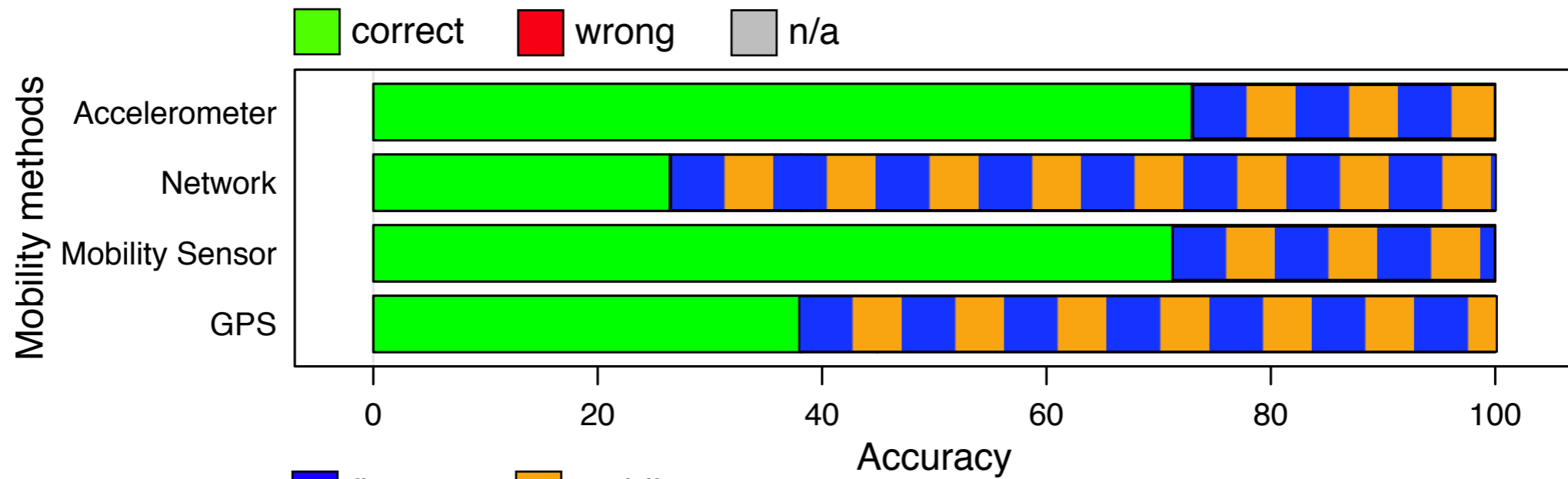
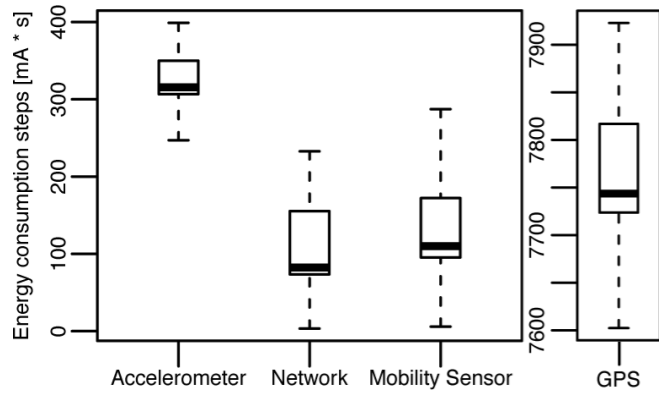
Results



Results



Results



Identified Problems

- Network coverage
- When **fixed**, network cell ping / pong
- When **mobile**, minimum number of cells

Ongoing Work

- Improve the algorithm
- Large case study involving real users
 - Mobile phone heterogeneity
 - neighbor CellIDs not always available
 - hardware battery consumption details
 - Experience Sampling Method

Thank you!

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